

# Congratulations

You have bought a great **Penny White** board that, with care, can last a lifetime. Do remember to polish it every time you play.

If you are unfamiliar with the rules then log on to [www.penny-games.org.uk](http://www.penny-games.org.uk) where you will find some animated rules to help.

## The Rules

The start of every end begins with movement of the white.

Players take it in turns to start an end. Whoever starts an end flicks the white and then his first penny.

Players flick their pennies from behind the 5cm line. First one player flicks one penny, and then his opponent flicks one penny. This is repeated until either all the pennies have been flicked or the white has been knocked off the board.

If the white is knocked off the board as a result of a penny flick then the person responsible loses the end and his opponent is awarded one point.

If the white remains on the board then the player with the nearest penny or pennies to the white wins the end. If he had one penny nearest he gains one point. If he had two pennies nearest then he gains two points and so on.

E.g. In the example below blue has two in and so gains two points.



An agreed number of ends is played. The player with the most points wins.

If a player starts an end by flicking the white but the white either does not completely go over the whole of the 45cm line or else goes off the board then his opponent is awarded one point and the player restarts the end with

no increase in the end number. (If it was end number 6 then it stays end number 6)

If you flick one of your own pennies off the board then it has to stay off until the end has been completed.

If as a result of your flick one of your opponent's pennies comes off the board then he can remove any one of your pennies. Both pennies stay off the board until the end is completed.

A penny must be flicked cleanly with the nail of a finger. The hand must not move forward. No nudging or double hitting is allowed.



The board must not be turned or knocked.